Chapter 1

In Photoshop program colors can be managed and worked to create a better display, you can do such project by using the Grayscale model. Photoshop images are composed of one, three, or four channels. Channel one consist the Bitmap, Grayscale, Duotone, and Indexed Color displays. Channel three consist the RGB, Lab, and Multichannel displays. The Photoshop document color modes are used to convert a document to be displayed in any channels. The fewer times you convert a file is more favorable because in every conversion there is a noticeable color shifts. The color management may be adjusted on the camera with color space, setting a camera’s color space to Adobe RGB. There are two types of displays: a CRT and LCD (most common).With both types of displays there will be a lose calibration, in order to maintain the color use a regular monthly calibration schedule. Recommendations are to understand the calibration settings and a purchase of a calibration device. To adjust the characteristics, you will evaluate the white point, black point, and gamma in the display.

Chapter 2

This chapter educates you in buying, and choosing settings for, a digital camera. It shows you how to work with 16 bits per channel to get a good quality output from Photoshop. It is important to calculate the correct file resolution and dimensions for the web it will always be 72 ppi. To create a new document preset and saving it is a project that was showed in this section. This chapter also showed me how to use the status bar and ending a work session.